

Recurrent Attention Network

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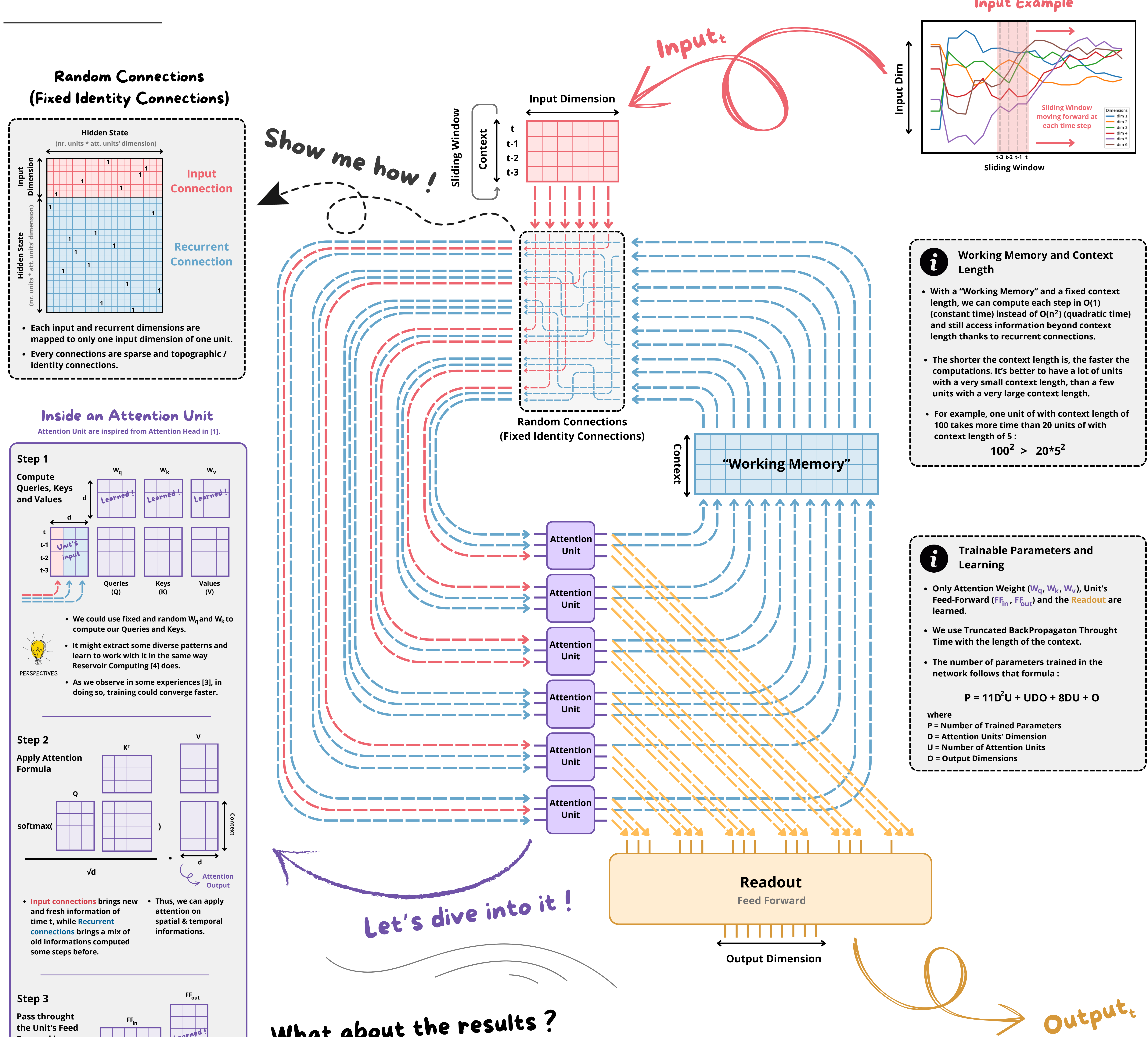
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Inspired by Transformers, we're trying to make Reservoir Computing scalable, by using more complex units.



Working Memory and Context Length

- With a "Working Memory" and a fixed context length, we can compute each step in $O(1)$ (constant time) instead of $O(n^2)$ (quadratic time) and still access information beyond context length thanks to recurrent connections.
- The shorter the context length is, the faster the computations. It's better to have a lot of units with a very small context length, than a few units with a very large context length.
- For example, one unit of with context length of 100 takes more time than 20 units of with context length of 5 :
 $100^2 > 20 \times 5^2$

Trainable Parameters and Learning

- Only Attention Weight (W_q, W_k, W_v), Unit's Feed-Forward (FF_{in}, FF_{out}) and the Readout are learned.
- We use Truncated BackPropagaton Through Time with the length of the context.
- The number of parameters trained in the network follows that formula :

$$P = 11D^2U + UDO + 8DU + O$$

where

- P = Number of Trained Parameters
- D = Attention Units' Dimension
- U = Number of Attention Units
- O = Output Dimensions

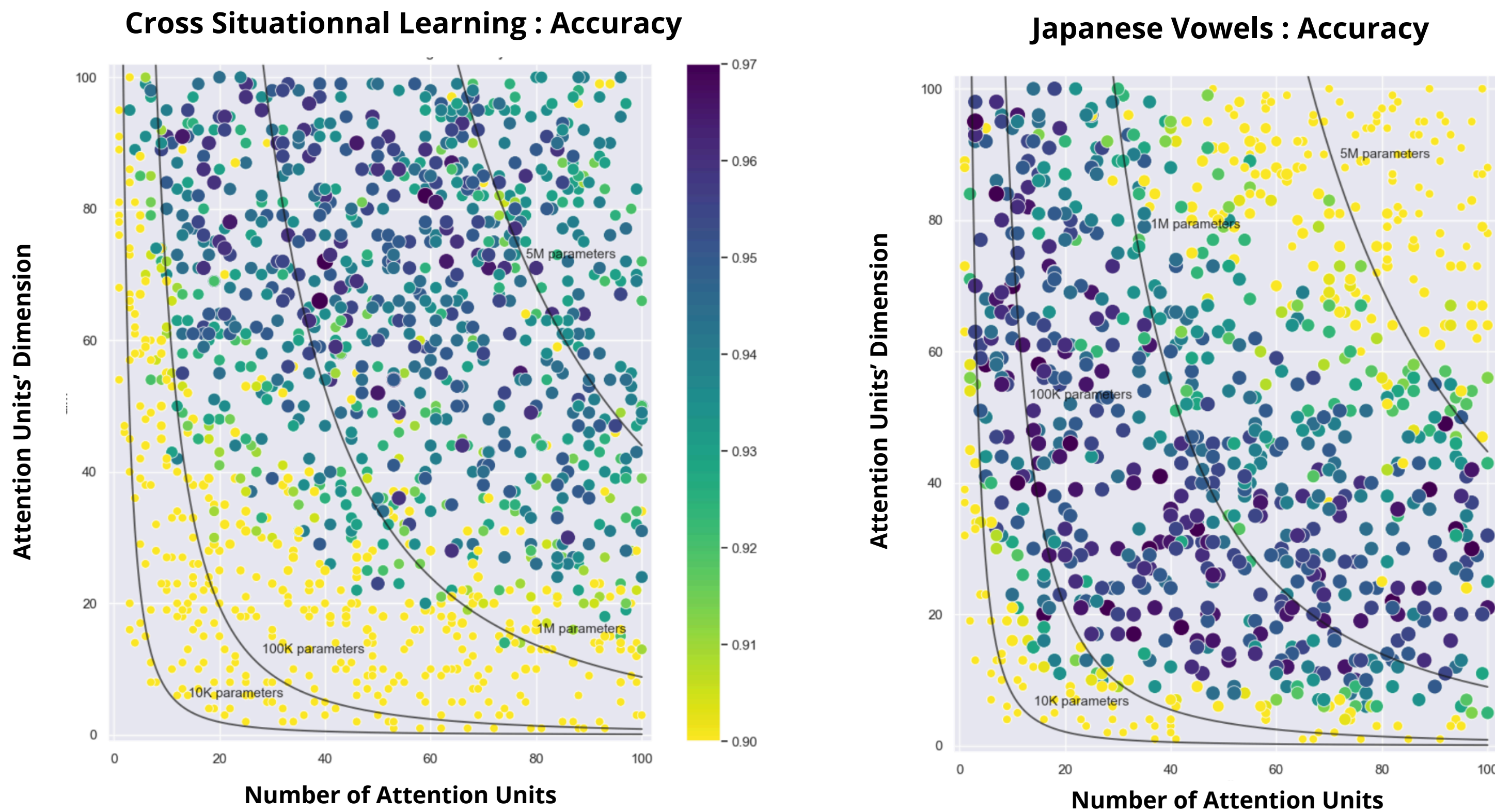
References

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How to understand the results ?

- This model is a middle ground between Transformers and Reservoir Computing.
- We get closer to Transformers when the number of units is low compared to units' dimension.
- We get closer to Reservoir Computing when number of units is high compared to units' dimension.

Transformers like

Reservoir like

Number of units' dimensions

Number of units